

**Forum: Development (General)****Topic: Need AROS headers without macros (for PortableE)****Subject: Need AROS headers without macros (for PortableE)**

Posted by: PortableE

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I am hoping to port [PortableE](#) (my implementation of the E language) to AROS. But I have hit a big problem:

To allow OS calls to be used, I need to tell PortableE about them. I have written a crude tool which semi-automatically converts C headers into the form PortableE needs, and that has worked well for both OS3.9 & OS4. Unfortunately, it appears that AROS's procedure declarations use some funky macros, like this:

```
AROS_LP2(struct TagItem *, FindTagItem,  
        AROS_LPA(Tag, tagValue, D0),  
        AROS_LPA(const struct TagItem *, tagList, A0),  
        LIBBASETYPEPTR, UtilityBase, 5, Utility  
);
```

That's completely useless to me, as I need it to look something like this for my tool to work:

```
struct TagItem *FindTagItem( Tag tagVal, CONST struct TagItem *tagList );
```

While I suppose it ought to be possible to modify my tool to handle AROS's esoteric declarations, it would be **so much easier** if either (a) someone told me where to find AROS's headers without macros, or (b) told me how to preprocess the header files (under Windows) to remove the macros.